



Kilopi [LOP] Whitepaper
Version 0.2
July 2020

Abstract

Kilopi is a game server service provider and has crucial experience about building a solid game server economy specially in the games like Ultima Online, Minecraft, Legends of Aria etc.

After the improvement of the blockchain technology, Kilopi has decided to involve to the new era with fixing an important problem about the game servers. The problem is the gap between the game server economies and the real life economies. Kilopi [LOP] coin will be a solid, easy to use, flexible and fast solution for this problem.

Kilopi will develop a simple dAPP which can easily connect to the game server economies. This dAPP will only be a very simple and powerful bridge between the game server economies and the real life economies. Kilopi will not be involved with all the items in the game servers. Kilopi will only be involved with the game servers' one value determinant item, like "In game gold"

Contents

- 1. Purpose**
 - Problem**
 - Solution**
- 2. Games and Server Owners**
- 3. Ecosystem**
- 4. Team**
- 5. Features**
 - Wallet**
 - dAPP**
 - Game Server Accounts**
 - Game Server Gold Values**
 - Game Servers**
 - SDKs**
- 6. Roadmap**
- 7. Conclusion**
- 8. Future**

I.Purpose

Starting from the bottom, starting from the “easy to adopt” game servers, and resuming slowly and surely with the harder ones, at the end, Kilopi [LOP] will be the most “easy to use” and “powerful” bridge between the game servers’ economies and real life economies.

-Problem

Starting from the first game ever made, up to now, there is a gap between the in-game economy and the real economy. This gap is making the games “Virtual”. After the improvements in the technology, some good coin projects have started to fulfill this gap and solve this problem. But the real problem is, “How to solve this problem with being very fast, easy to use and powerful”

-Solution

To solve this problem with being very fast, easy to use and powerful, Kilopi [LOP] coin will make a very powerful, easy to use and fast dAPP which will only be a connection between the game servers’ golds and LOP coin.

2. Games and Server Owners

Kilopi [LOP] dAPP will be able to be a bridge with any game in the future. This process will be explained step by step. In the beginning, LOP will be adopted to “Ultima Online”

After the release of the Kilopi [LOP] dAPP, Game server owners will be able to use it to build the bridge between their server’s economy and the real economy.

Transactions between the game server gold and LOP coin will be solid and fast. Game server owners will get a percentage from each transaction. So, while the gap between the server economy and the real economy is being fixed, server owners also will be able to get enough assets to keep their servers alive.

3.Ecosystem

On the one side, there are game servers. On the other side, there is the amazing Tronchain. Between these structures, there is the Kilopi [LOP] coin and its dAPP. The Kilopi [LOP] coin and its dAPP will not be involved with all the game server items. It will only be interacted with the game servers' golds. The Ecosystem's picture can be found below;



4.Team

The Core Team behind the Kilopi [LOP] coin consists of 3 people as seen below. Besides the core team, Kilopi [LOP] coin will be mineable with working for the project. This means, whenever someone do some work for the project, that person will get rewards as LOP coin and will be a team member. They will be shown in the website later. The Core Team Members' can be found below;



CEM TOSUN

Founder



BERKIN KALE

Co-Founder



MEHMET ALI DEMIRCI

Partner

5.Features

-Wallet

Kilopi [LOP] coin will use Tronlink as a default wallet until Tronchain advises a new one.

-dAPP

Kilopi [LOP] coin will have a web dAPP on the Tronchain. This dAPP will act like an exchange between LOP coin and game server golds.

-Game Server Accounts

Players will have the normal game accounts that they have before. There will be no need to create a new account for the adoption of the system.

-Game Server Gold Values

Game server golds will have values depending on the Kilopi [LOP] coin. But LOP coin does not have any decision or involvement with the values of the game server golds. Values will be determined by the players who is buying and selling the game server golds.

-Game Servers

Game servers will keep hosting the game. Kilopi [LOP] will only need to interact with the databases of the servers.

-SDKs

Kilopi [LOP] coin will provide necessary SDKs as simple as possible for game server owners to connect their server with the Kilopi [LOP] dAPP.

6.Roadmap

Kilopi [LOP] will revise this roadmap whenever it partnerships with a company and adds new features to itself. But generally, it will stay loyal to this roadmap.



7. Conclusion

Kilopi [LOP] coin will walk slowly and surely on this road. It will do everything it promises. It will connect the game server economies with the real life economies fast, secure and low fee.



8.Future

After the completion of the project, Kilopi [LOP] coin will move forward to decentralize everything it is related with. First, the websites, then the games and then the all datas it is related with. After all work, Kilopi [LOP] will write it is own decentralized mmo with a solid economy.

