

# Ælf - A Multi-Chain Parallel Computing Blockchain Framework



V 1.2

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## **Abstract**

The Blockchain community has witnessed rapid development in the past few years. Firstly emerged as a secured decentralized P2P transfer mechanism, Satoshi's Bitcoin has proved the concept of decentralized crypto-currency. Ethereum then contributed the community with successful implementation of versatile "Smart Contracts". It unleashed great potential of Blockchain into numerous applications and industries. As a result, many alternative crypto assets have been built upon these Blockchains. This is only the dawn of Blockchain, as the boundary between Blockchain Community and business world are yet to be broken. We are at a turning point that the next phase of Blockchain will lead the integration between Blockchain and physical business world, and inevitably bring in much more solid digital assets.

In order to enter the new paradigm of Blockchain, there needs to be a versatile Operating System designed to meet commercial needs. This Chain has to address three main challenges:

1. Current Blockchains are not scalable, as the performance of one single node/mining machine determines the performance of the whole system.
2. Current Blockchains do not segregate resources for different Smart Contracts, leading to interference among Smart Contract executions.
3. Current Blockchains do not have pre-defined Consensus Protocol to adopt updates or new technology.

This white paper introduces a highly efficient Blockchain architecture which incorporated State-of-Art IT design principles and technologies to bring it up to commercial standard. We envision it creates a "Linux eco-system" for Blockchain. We focus on defining and providing the most basic, essential and time-consuming components of the system and making significant improvements based on existing Chains in the market. The system allows developers to customize it to meet their own needs, particularly commercial requirements for various industries. It will contain the below main features:

1. Introduces the concept of Main Chain and multi-layer Side Chains to handle various commercial scenarios. One chain is designed for one use case, distributing different tasks on multiple chains and improve processing efficiency
2. Enables *Ælf* to communicate with external Blockchain systems via messaging, e.g. Bitcoin, Ethereum
3. Permits parallel processing for non-competing transactions and cloud-based service
4. Defines basic components of minimum viable Block and Genesis Smart Contract Collection for each Chain to reduce data complexity and achieve high customization
5. Permits stakeholders to approve amendments to the protocol, including redefining the Consensus Protocol; Permits Side Chains to join or exit from Main Chain dynamically based on Consensus Protocol, therefore introducing competition and incentive to improve each Side Chain

## Contents

1. Current Blockchain Systems .....	5
1.1. General Blockchain vs. Complex Business Scenarios .....	5
1.2. Performance Limitation of Sequential Processing .....	5
1.3. Data Complexity and Redundancy .....	6
1.4. Dilemma of Protocol Update .....	6
1.5. Inflation of Block .....	6
1.6. Inefficient Point-to-Point Communication Support .....	6
1.7. Pending Breakthrough for Cross-Chain Communication .....	6
2. Key objectives of Ælf.....	8
2.1. A Highly Customizable OS for Commercial Use .....	8
2.2. Cross-Chain Interaction .....	8
2.3. Performance Improvement .....	8
2.4. Protocol Update .....	8
2.5. Private Chain Module .....	9
3. Core Approaches to Realize Ælf System .....	10
3.1. Performance Enhancements .....	10
3.2. Resource Segregation .....	10
3.3. Structure of Governance.....	11
3.3.1. Resemblance of Representative Democracy .....	11
3.3.2. Exercise of Power by the Delegates .....	11
4. Ælf System.....	12
4.1. Ælf Architecture .....	12
4.1.1. One Chain One Contract .....	12
4.1.2. Side Chain Dynamic Indexing.....	13
4.1.3. "Tree branch" Side Chain Extension.....	13
4.2. Ælf Main Chain .....	13
4.2.1. Side Chain Index System .....	13
4.2.2. Ælf Token System .....	16
4.2.3. Consensus Protocol.....	16
4.2.4. DPoS .....	16
4.2.5. Confirmation of Transactions .....	19
4.3. Ælf Side Chain .....	19
4.4. The Economics of Ælf.....	20
4.5. System Built-in Ælf Side Chains .....	21

4.5.1.	Information Registration and Authentication Side Chain .....	21
4.5.2.	Digital Asset Ownership Side Chain .....	22
4.5.3.	Asset Initial Distribution Side Chain .....	22
4.5.4.	Decentralized Exchange Side Chain .....	22
4.6.	Ælf Cross-Chain Optimization .....	22
5.	Ælf Operating System .....	23
5.1.	Definition of Minimum Viable Blockchain System .....	23
5.2.	Ælf Kernel .....	23
5.2.1.	Built-in Minimum Viable Blockchain System .....	23
5.2.2.	Unified Account System .....	23
5.2.3.	Parallel Transactions Processing Within a Block .....	23
5.2.4.	Transactions Marked by Blocks .....	25
5.2.5.	Smart Contract Collection .....	26
5.2.6.	Smart Contract Update .....	26
5.2.7.	Customizable Consensus Protocol .....	26
5.2.8.	Customizable Block Header .....	26
5.3.	Ælf Operating System Customer Interface .....	27
5.3.1.	Smart Contract Execution .....	27
5.3.2.	Micro-service .....	27
5.3.3.	Cloud Base .....	27
5.3.4.	Light Node .....	28
5.3.5.	Optional Modules .....	28
5.3.5.1.	Data Cleansing Mechanism .....	28
5.3.5.2.	Data Tunnel .....	28
5.3.5.3.	Rapid Confirmation Model .....	29
5.3.5.4.	Token Module .....	29
5.3.5.5.	Customization .....	29
6.	Ælf Eco-system development .....	30
6.1.	Technology .....	30
6.2.	Business applications .....	30
6.3.	Capital .....	32

## **1. Current Blockchain Systems**

At present, the Blockchain technology and its application are developing exponentially. Many industries are experimenting how to migrate from traditional network architecture to Blockchain-based network architecture. However, current Blockchain systems are not yet capable and efficient of functioning as a versatile Operating System and supporting various applications on it. Bitcoin as the pioneering Blockchain design is more similar to an application. Ethereum has demonstrated some characteristics of an Operating System – developers can program applications as Smart Contracts on Ethereum, the Chain provides programming language and Adaptor in the form of Solidity, etc. However, from the perspective of modern Operating System, Ethereum still has several drawbacks, such as lack of decoupling between system components, lack of customization of most modules and insufficient system interfaces, etc.

This approach lacks of the holistic design of the system and not yet commercially viable for cross-industry application scenarios. It greatly limits the commercial application of Blockchain technology.

### **1.1. General Blockchain vs. Complex Business Scenarios**

The current challenge impeding large scale commercial adoption of Blockchain technology is its inability to meet the requirements of various complex business scenarios. These scenarios often have different characteristics in terms of process and execution logic, requiring distinctive solutions. Therefore a "one fits all" Blockchain faces tough dilemma to balance needs from different business scenarios. For example, ticket issuance is of high frequency which high TPS in the system is desirable; Digital legal contract on the other hand emphasizes high security and reliability.

There are two general solutions to meet these requirements:

- i. Use Blockchain as solely a database and do not deal with business logic. This approach aims to handle any business scenario and maintain compatibility. Many Chains similar to Bitcoin use this approach. They record business-related data and hash, into a transaction output "OP\_RETURN", stored in the Blockchain.
- ii. Record various complex Smart Contracts onto one single Blockchain. These Smart Contracts are to serve pre-defined business models from various scenarios. Ethereum represents this type of Chains. Due to the fact that all Smart Contracts are written on one single Chain, the Blockchain becomes complex, requires high maintenance cost and lacks of effective structure to execute Smart Contracts.

### **1.2. Performance Limitation of Sequential Processing**

As a Blockchain is more and more widely used, especially handling large scale transactions, its transaction processing capacity is under tremendous pressure using sequential processing, resulting in the bottleneck of network performance. Current Blockchain systems face multiple challenges to improve its capacity, sometimes at the expense of transaction efficiency. For example, Bitcoin transaction fee is getting more expensive as transaction volume increases and a large backlog waits for confirmation

for a long time. Ethereum faces increasing number of congestions during token sales. However, in traditional IT architecture, modern techniques such as partitioning, sharding and decentralized architecture, have been proven highly effective to improve system performance.

On the other hand, the concept of parallel task processing has not been adopted to increase efficiency. When a Block contains large amount of transaction data and complex Smart Contracts, sequential transaction has hit its efficiency limitation of Block formation and verification.

### **1.3. Data Complexity and Redundancy**

As described in Section 1.1, one universal Blockchain is used to meet the needs of different business scenarios. The drawback of universal Blockchain system is over-complex Smart Contracts and Consensus Protocol, lack of tailored solution to specific business scenarios and redundant data.

### **1.4. Dilemma of Protocol Update**

Despite the increasing adoption of Blockchains, it is still at nascent stage. Significant improvement and innovation are yet to come in the future. These updates are essential to evolve Blockchains and keep up with ever-changing environment and stakeholder's interest. The large variety of stakeholders within the eco-system is usually hard to reach Consensus without effective governance mechanism, leading most current Protocol updates into impasse or disputes. One vivid example is Bitcoin as the community found difficult to reach agreement for introduction of many new features in recent years.

### **1.5. Inflation of Block**

The more successful a Blockchain system is, the higher its maintenance cost. Running through a Current Bitcoin full node requires over 130G space, and over 180G for Ethereum. This situation will not be improved in the future. As more users adopt Blockchain and conduct more transaction activities, the inflation of Block will accelerate and maintenance cost will grow even higher. Actions have to be taken to alleviate the vicious cycle.

### **1.6. Inefficient Point-to-Point Communication Support**

Existing Blockchains are mainly communicated based on broadcast network. And the support for P2P communication is inefficient and insecure. One example is that if a certain data is only concerned by one group of users, these data should be communicated among finite nodes, instead of broadcasted to all nodes.

### **1.7. Pending Breakthrough for Cross-Chain Communication**

Existing Blockchain systems have experimented cross-chain communication to process related business logics. However the outcomes are still unsatisfactory. Current cross-chain communication includes centralized mechanism and HTLC mechanism. Centralized mechanism deviates from the idea of Blockchain, leading to lack of trust, single node failure, single node bottleneck and only applicable to certain scenarios. The HTLC mechanism can only deal with specific scenarios such as asset

exchange, and impose strict requirements on the protocols and Consensus Protocols of communicating chains. And implementation of such mechanism is usually complex. As a result, it is imperative to address the two critical issues, i.e. Protocol compatibility and data exchanging format compatibility.

## **2. Key objectives of Ælf**

### **2.1. A Highly Customizable OS for Commercial Use**

We envision Ælf as a highly efficient and customizable OS and will become the "Linux system" in Blockchain community. Take Linux as an example, Linux Kernel and various Linux versions constitute the large and successful Linux family. Linux Kernel resolves the most fundamental, critical and time-consuming parts, allowing other developers to make customized systems based on application scenario and customer needs. This makes Linux the most popular server OS, supporting all kinds of industries.

The same idea has been incorporated into Ælf design. Firstly, we define and implement the Ælf Kernel which includes fundamental functions of a Blockchain system, namely the minimum viable Blockchain system. Secondly, we develop a "shell" as the basic interactive interface to the Core. Users can either use the complete Blockchain OS, or rapidly develop a customized OS based on the Core via redefining the Core through interfaces.

### **2.2. Cross-Chain Interaction**

Ælf will interact with Bitcoin, Ethereum, and other Blockchain systems. cross-chain interaction with mainstream Chains will be realized via messaging. And it will also form an endogenous multi-level cross-chain structure based on cross-chain interaction, in order to share the digital assets, users and information.

### **2.3. Performance Improvement**

In traditional IT architecture, distributed structure is the popular solution to debottleneck capability limitation. Blockchain system should also support distributed parallel processing, e.g. parallel processing multiple transactions with non-competing data to improve transaction efficiency. In addition, when one chain has become too complex to be effectively processed, it should be split into parallel Chains to offload the traffic.

The initial design of an effective Blockchain should focus on solving specific business scenarios, rather than combining all Smart Contracts on one single Chain. In order to deliver optimal performance based on business requirement, the Chain has to provide effective and customized data structure, Smart Contract logic, and Consensus Protocol specifically for the targeted objective. By doing so, the components and data within the Chain will be much simpler and easy to manage.

In addition, Ælf can define the mechanism to trigger snapshot in the system. Upon defined cycle, it takes a snapshot of current data and trims detailed transaction data. A new Genesis Block will include all subsequent transactions. This idea has been adopted in traditional IT database architecture to alleviate system inflation.

### **2.4. Protocol Update**

Upon the Genesis of Blockchain, the voting and update mechanism has to be clearly defined. With introduction of Consensus Protocol to include new features in the future, it avoids impasse and dispute over Protocol update.

## **2.5. Private Chain Module**

Considerable number of businesses is interested in Private Chain to leverage the advantage of Blockchain technology. These private Chains usually exist in isolation without any connection to external eco-system or other businesses. We provide a model similar to Amazon cloud service "AMI", where users can rapidly create an independent Chain using Private Chain module and obtain full ownership of it.

### **3. Core Approaches to Realize Ælf System**

#### **3.1. Performance Enhancements**

The core principle of Ælf is to resolve practical technical problems using solutions that have already been tested. Instead of “optimizing” the concepts of Blockchain, more attention is paid to provide a mature configuration for the stable execution of business applications.

A few performance enhancement ideas being explored nowadays:

Most Blockchain sharding solutions are implemented by dividing a single consensus into numerous sub-consensus. So basically, the consensus as a whole is split, leaving several sub-consensus group easier to be attacked than a single one. People can increase randomness to complicate the routing path, but it will impair the specialization of the mining node.

PoW mining node decreased substantially as more mining pools replaced them as a specialized ledger system. These pools are able to ensure mining efficiency and timely broadcasting, slowing down the speed of block formation and keep it steady. By leveraging the experiences in IT industry, mining pools have abandoned using the standard official node software but aggregating computing power through load balancing and run smart contracts in an asynchronous parallel manner, put their own nodes globally to improve the broadcasting efficiency. However, the performance of mining pools is still limited by the technical differences used in the pool, and by the fact that nodes are all designed equally, and also limited by the protocol itself. So the upgrading of one single node does not lead to the improvement of the whole network.

Here is Ælf’s logic: nodes in Ælf are categorized according to their roles; those who provide standard services on clusters are open-sourced and work through DPoS to reach consensus of the Main Chain. The delegated mining nodes are able to protect Side Chains to the largest extent and share the strong consensus of the Main Chain. This method increases the pressure for each delegates, however, will improve efficiency as more Side Chains are added, because delegated mining nodes are capable of running in clusters. Side Chains are independent of each other, thus one additional Side Chain will increase the efficiency of the whole system. Moreover, the efficiency of each Side Chain will also benefit from parallel processing.

#### **3.2. Resource Segregation**

To protect Smart Contracts from unnecessary mutual interference and maintain their stable running on Blockchain, Ælf abandons one-chain-fits-all solution and design a public Blockchain that is able to ensure the proper running of each contract.

Ælf envisions a cloud-computing platform similar to AWS. No business would like to be disturbed by other businesses. For example, trades in future market will not be interfered by the traffic generated by the Black Friday. However, this seemingly impossible interference is commonly seen in the domain of Blockchain. So the key obstacle preventing Blockchain technology being applied in real cases lies in its initial design.

### **3.3. Structure of Governance**

Due to historical limitations, the current Blockchain governance structure is often not well defined when it is created. This problem becomes more prominent when there's a major functional upgrading or a stagnation caused by bugs. For example, Bitcoin, is stuck in scaling problems for more than two years and finally forked; the differences on The DAO incidence between the Etheruem community and the foundation led to the birth of ETC. As a result, we clarify the method of Ælf direction-setting before users entering the world of Ælf:

We acknowledge the fact that Ælf Token holders have the greatest right in the future of Ælf, and token holders' interests are linked with the destiny of Ælf, in particular those with long-term locked-in tokens in particular.

#### **3.3.1. Resemblance of Representative Democracy**

One of the key principles of Ælf is designating specialized nodes to perform specialized tasks. In Ælf, vital decisions will be carried out through a mechanism that resembles representative democracy. Delegated nodes must have enough votes from other stakeholders to participate in Ælf governance. Mining nodes to some extent constitute the health of Ælf system, so these nodes are responsible for being a ledger, hand out bonus and feedback values to the stakeholders who entrusted them through Smart Contracts.

#### **3.3.2. Exercise of Power by the Delegates**

Foundation realize its governance by submitting the source code and delegating mining node's to review and vote. The process goes as follows: Foundation members provide open-source code and submit new features. Then delegates choose specific features to incorporate based on their needs. If one feature is adopted by enough delegates, it gains approval by the whole system.

## 4. Ælf System

### 4.1. Ælf Architecture

We introduce the Ælf consisting of one Main Chain and multiple Side Chains attached to the Main Chain (Figure 4.1). The difference from traditional Single Chain system is that Ælf is a "branched eco-system" where Main Chain works as the backbone of the system and connects to multiple Side Chains (can be even multiple layers).

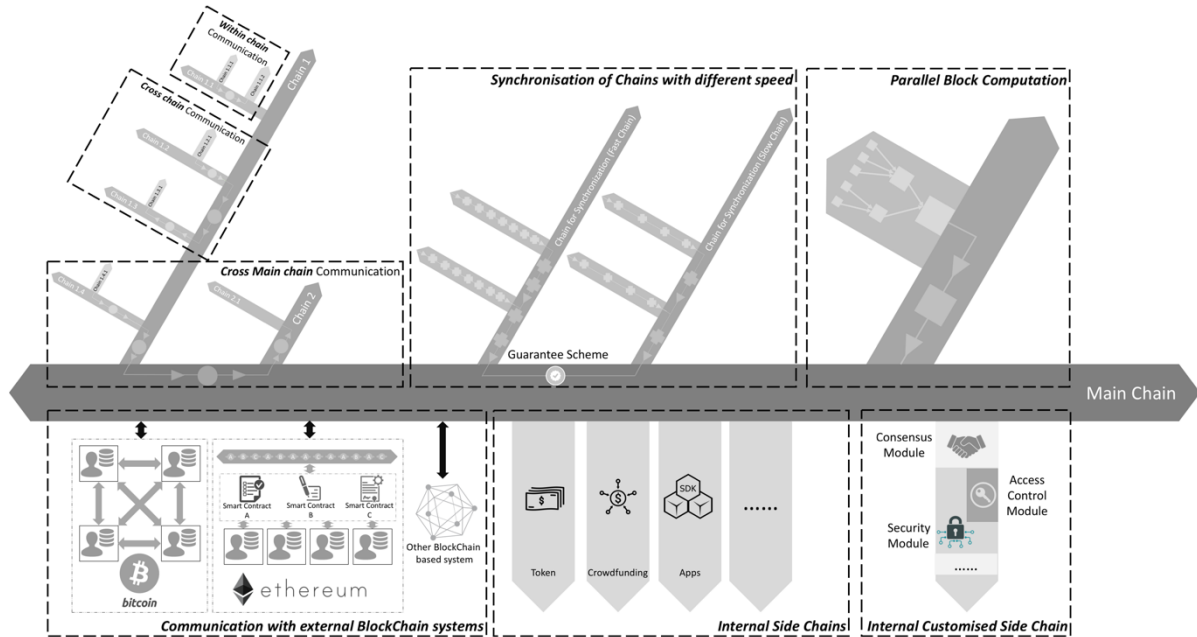


Figure 4.1: Overview of Ælf Structure

Ælf connects with Bitcoin, Ethereum, and other Blockchain systems via adaptor, in order to be compatible with existing popular eco-systems. Ælf Side Chains include System built-in Ælf Side Chains and other chains generated based on the Ælf operating system or Ælf kernel. The Main Chain interacts with the Side Chains by Side Chain dynamic indexing.

#### 4.1.1. One Chain One Contract

Compared with traditional structure of "one Chain to any types of Contracts", Ælf imposes "one Chain to one type of Contract". As illustrated in Figure 4.2 (b), each Chain dedicates to one type of transaction and resolves one type of business problems. This makes the whole structure and data simpler and much more tailored to commercial requirements. By adding new Side Chains to Ælf, Ælf will be empowered with new functions, while maintaining an "easy to manage" structure.

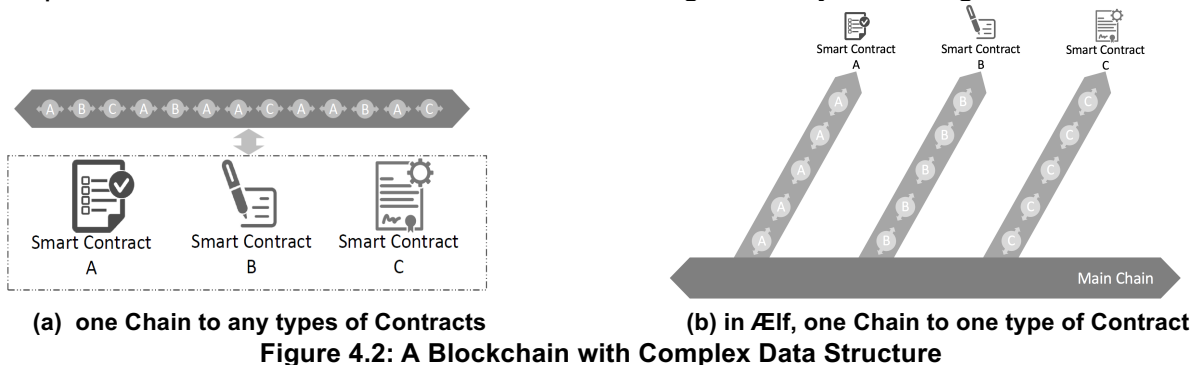


Figure 4.2: A Blockchain with Complex Data Structure

#### 4.1.2. Side Chain Dynamic Indexing

Ælf is a dynamic system, where all Side Chains are attached to the Main Chain. The Main Chain contains the index of the system boundaries (recording what are the Side Chains attached). They interact with each other via the Main Chain in the form of Merkle tree and verification through external information input. As such, Side Chains do not interact directly, allowing Side Chains to be added or excluded in Ælf system.

#### 4.1.3. "Tree branch" Side Chain Extension

As illustrated in Figure 4.3, Ælf defines a "Main Chain and Side Chain structure". Theoretically speaking, any Side Chain can also be connected with a few sub Chains underneath, acting as a "Main Chain" in one part of the system. This creates the branches structure in the system that allows Ælf to extend both horizontally and vertically. This idea is similar to partitioning and sharding in database architecture. It allows each shard to perform specific functions and when one shard is too large to manage, it can be further broken down to multiple shards. In Ælf, this corresponds to Side Chains.

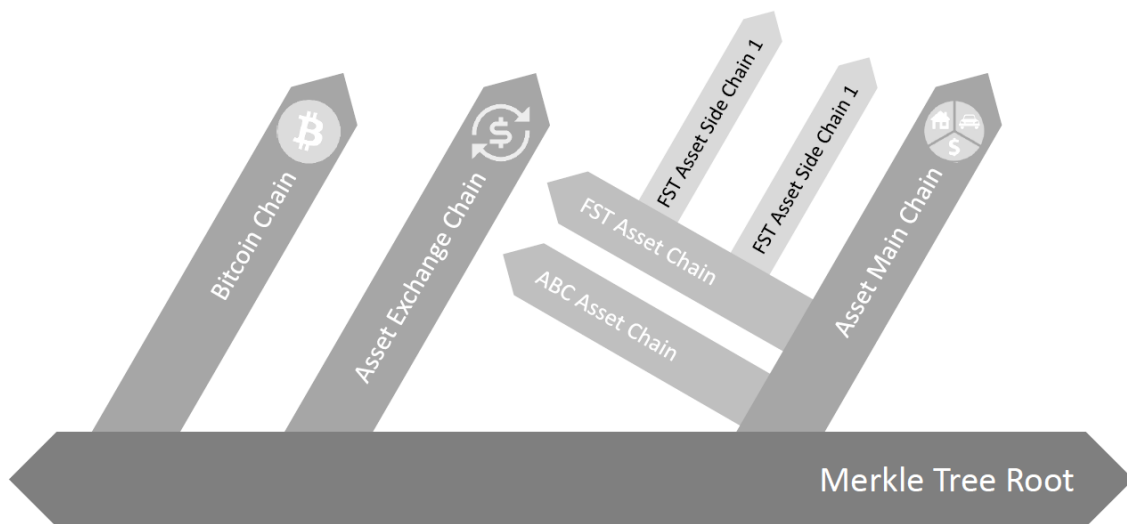


Figure 4.3: Multi-layer Side Chain Structure

#### 4.2. Ælf Main Chain

Ælf Main Chain is a Blockchain run by the Ælf OS, acting as the backbone of the whole system. The Main Chain consists of a Side Chain index system, Token system, and DPoS Consensus Protocol.

##### 4.2.1. Side Chain Index System

Side Chain index system connects all Chains within Ælf eco-system. Ælf indexes two types of Chains:

- External Chains of high importance, can be used to expand the boundary of Ælf, e.g. Bitcoin, Ethereum
- Internal Side Chains operating under Ælf OS, which contributes to the economics of Ælf system using Ælf Token

Side Chain indexing works in following steps:

- Nodes of the Main Chain read information from Side Chains and form a Merkle Tree
- The header of the new Block records the Merkle Tree Root. As illustrated in Figure 4.4, if we want to confirm transaction TX1 on the 1000th Block of BTC, we only need to prove the existence of Merkle Tree of the 1000th Block of BTC as stored on the Merkle Tree Root of the Main Chain, and Merkle proof of TX1 on the 1000th Block of BTC via messaging. This approach also works for other Chains such as Ethereum as long as a Merkle Tree Root is formed.

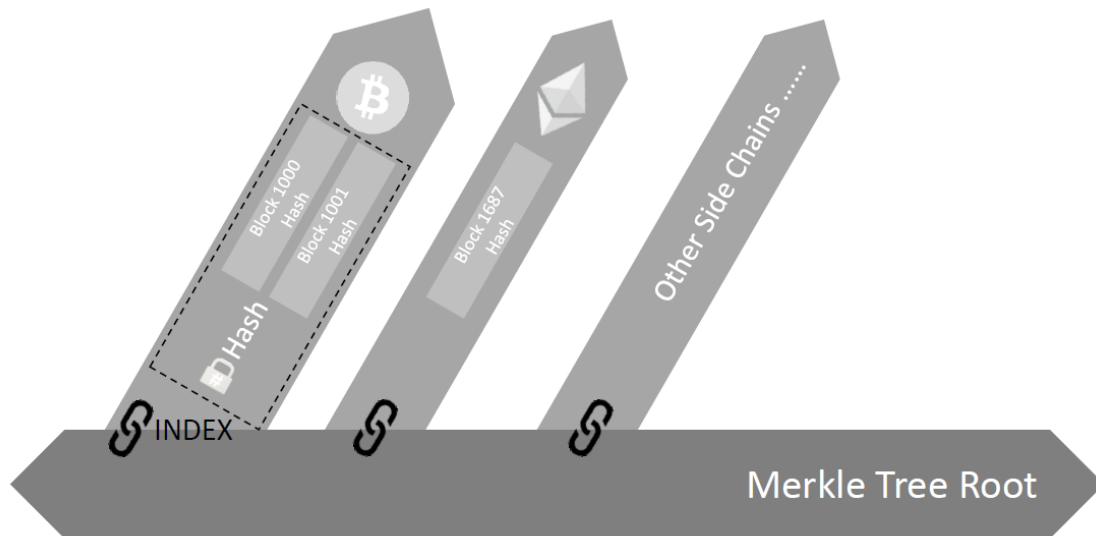


Figure 4.4: Side Chain Indexing

In order to improve verification efficiency, we suggest expanding the structure of a Merkle Tree, including not only Block hashes as well as the Merkle Tree Root of transactions in Figure 4.5 and states in Figure 4.6.

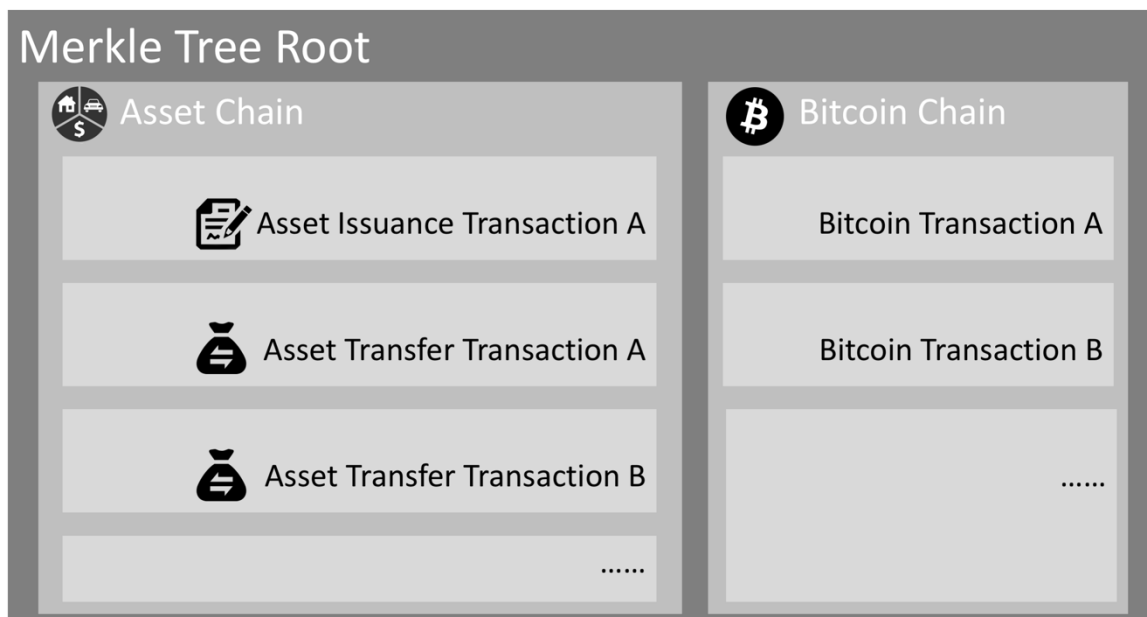


Figure 4.5: Transaction Indexing

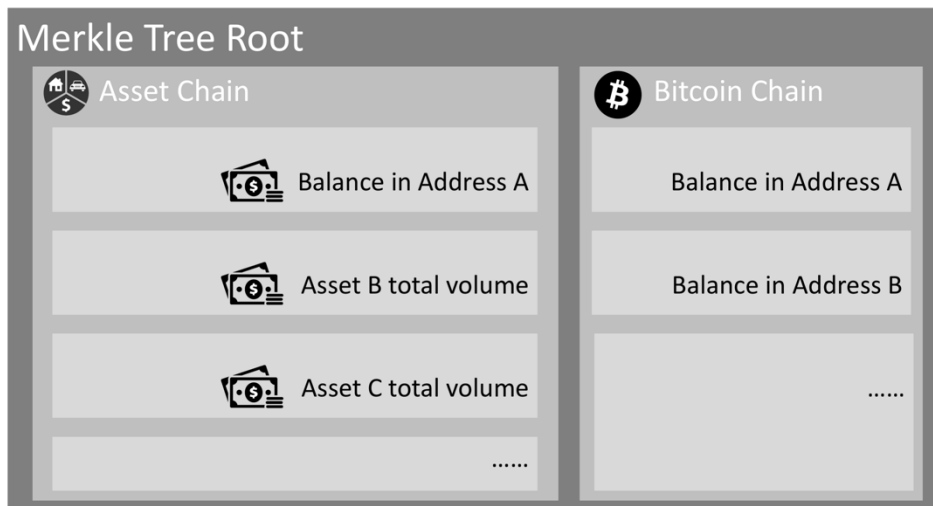


Figure 4.6: State Indexing

One key issue to be discussed is the timing of Side Chain indexing by the Main Chain. If the Main Chain frequently indexes a Side Chain with high probability of fork, it wastes efforts to index Orphaned Blocks. Therefore we suggest different indexing strategy for each Side Chain based on its characteristics and this can be defined in the system. Indexing strategy for Blockchain similar to Bitcoin can be after one minute of a Block is formed. This has been proven statistically as a Block can be confirmed not an orphan after one minute of formation. Within Ælf, if a Side Chain and the Main Chain adopt merge mining, real-time indexing can be conducted due to the same miners.

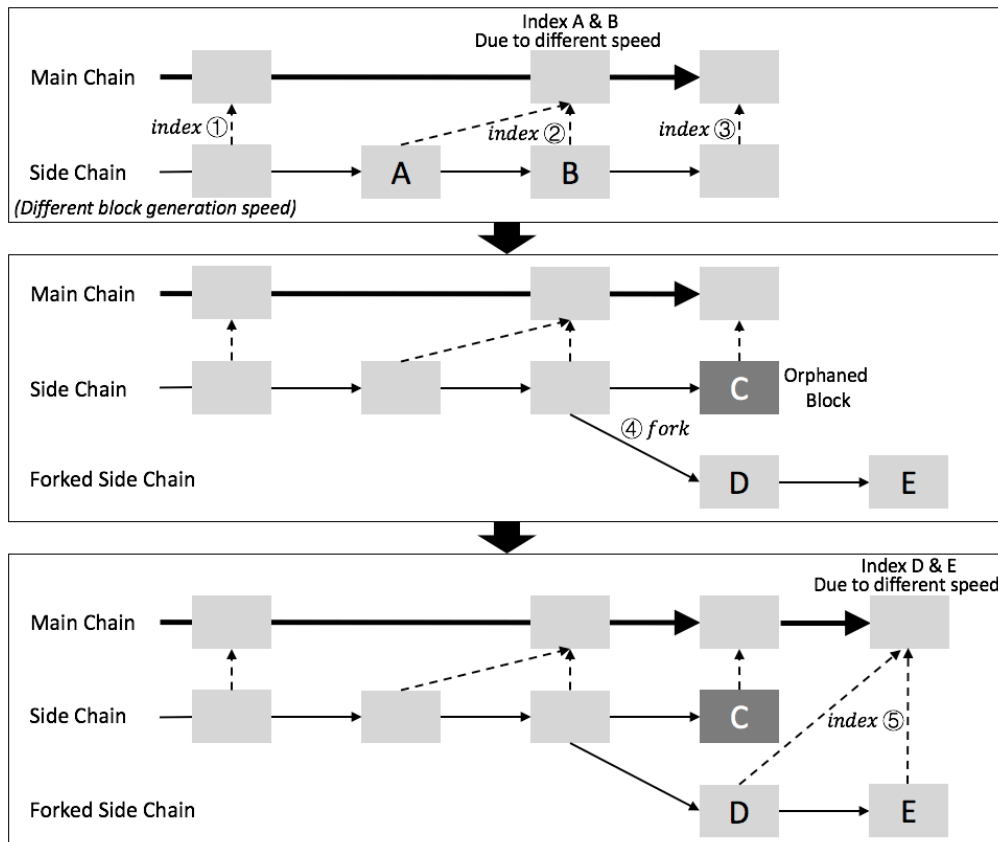


Figure 4.7 Timing of Indexing

#### 4.2.2. **Ælf Token System**

Ælf token incentivizes honest behavior in the system. All Ælf Side Chains accept Ælf Token as storage of value and means of value transfer. It can be transferred across Chains that accepts Ælf Token.

When a Side Chain applies to be indexed by the Main Chain, it receives some locked-in Tokens from the Main Chain. When the Side Chain receives transaction fees, it shares partially with the miners of the Main Chain. When the Main Chain finds indexing a Side Chain is economically unfavorable to its benefit, the Main Chain has the right to terminate indexing, or permitting competition of two Side Chains providing the same services.

#### 4.2.3. **Consensus Protocol**

A stable and efficient Block formation mechanism is the foundation for Ælf system. The operation and maintenance of Ælf is more complicated than Bitcoin and Ethereum. This is due to the fact that Ælf Block formation requires the Main Chain to record information from Side Chains, and Ælf is designed to provide cloud-based enterprise services in a more complex structure. In addition, miners need to update information from multiple Chains in parallel. The Main Chain will adopt DPoS to ensure high frequency and predictability of Block formation, in order to improve user experience.

#### 4.2.4. **DPoS**

Ælf delegates  $2N+1$  mining nodes.  $N$  starts with 8, and increase 1 every year. These nodes in the Ælf system enforce all of consensus rules of Ælf.

The purpose of these delegated mining nodes is to enable transaction relay, transaction confirmation, packaging blocks and data transfer. As Ælf adopts multi-Side Chain architecture, mining nodes have to work as miner for some Side Chains.

$2N+2$  nodes will be go through a randomized order calculation each week. Randomization process is illustrated as follows:

Ælf is running along the timeline with processing units we call “round” (horizontal arrow in Fig. 4.8 and Fig. 4.9). Within each round, one mining node will produce one block each time, while one node will have one extra transaction at the end of each round (vertical arrow in Fig 4.9).

Each mining node (*node*) has three main properties in a specific round ( $t$ ): (1) Private key,  $in_{node(t)}$ , which is a value inputed from the mining node and it is kept privately by the mining node itself in round  $t$ . It will be published to public after all block generations in round  $t$  completed; (2) Public key,  $out_{node(t)}$ , which is the hash value of  $in_{node(t)}$ . Every node in the Ælf network can look up this value at any time; (3) Signature,  $sig_{node(t)}$ , which is a value generated by the mining node itself in the first round. After the first round, it can only be calculated after the previous round completed. It is used as the signature of this mining node in this round and it is also opened to public at all times like the  $out_{node(t)}$ . Please see Fig 2.1 for more details.

There are two main processes in DPoS: (1) Pre-verification; and (2) order calculation within each round.

**Pre-verification** (Fig 4.8): before a node starts its block generation in round  $(t + 1)$ , it has to be verified of its status in round  $(t)$ . In round  $t + 1$ ,  $in_{node(t)}$  is already published to public, and  $out_{node(t)}$  can be queried at any time. So to verify the status of  $node$  in round  $t$ , other nodes can check  $hash(in_{node(t)}) == out_{node(t)}$ .

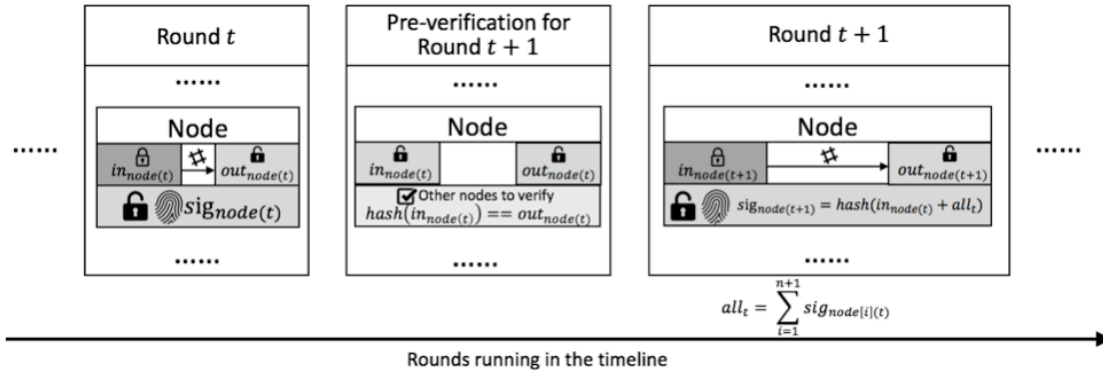


Figure 4.8 Pre-verification.

**Order calculation** (Fig 4.9): In Fig 4.9, we used 4 mining nodes as an example to explain our order calculation strategy. In each round  $N$  mining nodes have  $N + 1$  block generation. In the first round (Round 1 in Fig 4.9), the ordering of block generations as well as the signature ( $sig$ ) for each node are totally arbitrary. In the second round (Round 2 in Fig 4.9), the block generations are again arbitrarily ordered. However, from the second round, the signature will be calculated by

$$sig_{node(t+1)} = hash(in_{node(t)} + all_t)$$

where

$$all_t = \sum_{i=1}^{n+1} sig_{node[i](t)}$$

here,  $node[i](t)$  means the node processing the  $i^{th}$  transaction in round  $t$ .

From round 3, the ordering within a round is generated from the ordering and the node signature from the previous round. In round  $t + 1$ , we traverse the signature of nodes at round  $t$  in order. The ordering of a node in  $t + 1$  is calculated by

$$sig_{node(t)} \bmod (N) = \begin{cases} 0, & \text{first place} \\ 1, & \text{second place} \\ 2, & \text{third place} \\ \dots & \\ n - 1, & n^{th} \text{ place} \end{cases}$$

For cases of conflict, i.e. results pointed to places which are not empty, we point the node to the next available place. If the node is conflict at the  $n^{th}$  place, we will start to find the available place from the first place.

The node to process the one extra transaction is calculated from the signature of the node in first place of previous round.

$$sig_{node[0](t) \bmod(N)} = \begin{cases} 0, & A \\ 1, & B \\ 2, & C \\ \dots & \end{cases}$$

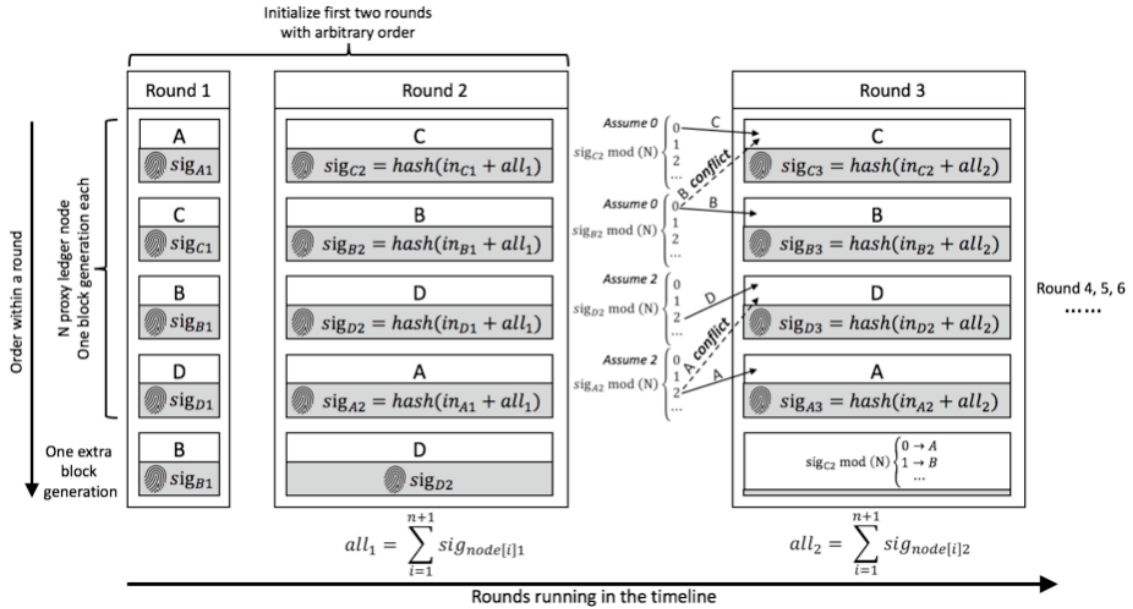


Figure 4.9 Order Calculation Details for First Three Rounds

$sig_{node[0](t)}$  is decided by: (1) all the signatures from previous round  $t - 1$ ; (1) the value  $in$  of itself in round  $t - 1$ ; (3) which node generate the extra block. So it can only be calculated after previous round  $t - 1$  completed. Moreover, as it needs all the signatures from previous round and the value  $in$  is inputted by each node independently, there is no way to control the ordering. The one extra block generation is used to increase the randomness. In general, we create a random system rely on extra inputs from outside. Base on the assumption that no node can know all other nodes' inputs in a specific round, no node could control the ordering.

If one node cannot generate a block in round  $t$ , it also cannot input its  $in$  for this round. In such case, the previous  $in$  will be used. Since all mining nodes are voted to be reliable node, such situation should not happen too much. Even this situation happened, the mentioned strategy is sufficient to deal with it in a fair way.

Every node only has a certain T second to process transactions. Under the present network condition, T=4 is a reasonable consideration, meaning every node only has 4 seconds to process transactions and submit the result to the network. Any delegate who fails to submit within 4 seconds is considered abandoning this block. If a delegate failed two times consecutively, there will be a window period calculated as W hours ( $W=2^N$ , N stands for the number of failure) for that node.

In the systematic design, Ælf defines that only one node generates blocks within a certain period. Therefore it is unlikely for a fork to happen in an environment where mining nodes are working under good connectivity. If multiple orphan node groups occur due to network problems, the system will adopt the longest chain due to the fact

that it most likely comes from the orphan node group with largest number of mining nodes. If a vicious node mines in two forked Blockchain simultaneously to attack the network, this node should be voted out of the entire network.

DPoS mining nodes are elected in a way that resembles representative democracy. The elected nodes decide how to hand out the bonus to the other mining nodes and stakeholders. This mechanism will be further discussed in the later chapter.

#### 4.2.5. Confirmation of Transactions

Compared to the present Blockchain system, *Ælf* has a faster and more predictable confirmation. Different from PoW, DPoS does not have to package hashes repeatedly. So the time for one mining node to package a block is stable and can be controlled within T (4 seconds).

*Ælf* recommends: one fast confirmation that accepted by 5 blocks is used for the general transactions; that accepted by 15 blocks is used for substantial transactions. Thus, one general transaction will be confirmed within 20 seconds, a substantial one, within 60 seconds.

Please note, this is a conservative recommendation. Bitcoin recommends a confirmation of 6 blocks, but many users only use one or two blocks to confirm. Advanced users are allowed to observe and collect data of their own blockchain and tailor a confirmation time for themselves according to the average processing time by their own mining nodes, and that by the whole network

#### 4.3. *Ælf* Side Chain

Chains that are indexed by the *Ælf* Main Chain are considered as Side Chains. As mentioned before, it is recommended that each Side Chain to be designed to handle one specific type of transaction (Figure 4.8).

When a new Side Chain is created via *Ælf* OS, it is recommended to merge mining with the Main Chain and establish its own Consensus Protocols. To contribute to the *Ælf* eco-system, Side Chains should reserve certain amount of *Ælf* Token and share partial transaction fees with the Main Chain.

When a Side Chain needs to verify information from another Side Chain, it has to include the Block header information of the *Ælf* Main Chain. Side Chains do not interact directly with each other. Verification is done through Merkle Tree Root provided by the Main Chain.

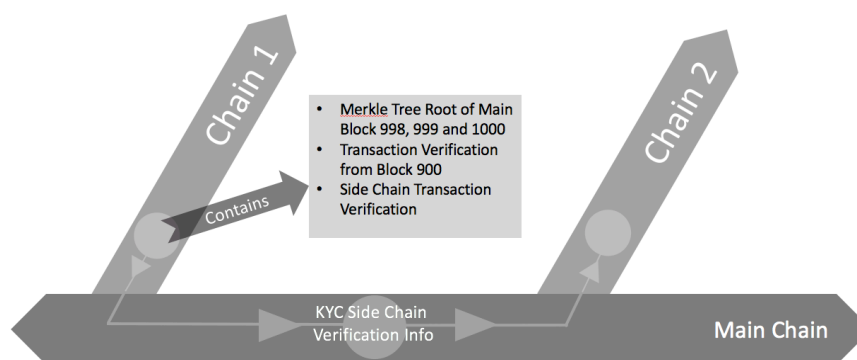


Figure 4.8: Messaging Interaction between Two Side Chains

It is highly complicated to obtain state information from UTXO systems such as Bitcoin, for example the available balance from an address. Across-Chain communication can be addressed via a Blockchain Adaptor, where it creates a compatible Block header including Merkle Tree with Bitcoin. *Ælf* adopts such Adaptor and intends to establish a fully compatible Bitcoin Side Chain using *Ælf* OS to cooperate with the widely used Bitcoin and interact with its assets.

#### 4.4. The Economics of *Ælf*

A virtuous economy lays the foundation of a sustainable *Ælf* eco-system.

For PoS and DPoS, any stakeholder can sell their Tokens and exit from the eco-system in a short timeframe (PoS has a certain lock-up period). One challenge that PoS and DPoS are facing is the fact that Exchanges hold large amount of Tokens in the system, therefore earning interest at almost zero cost.

For PoW, miners face more complex consideration before exiting. Exit is constrained by external factors such as electricity cost, mining machine depreciation, land lease, and human resources.

*Ælf* will use DPoS on the Main Chain to incentivize large Stakeholders to maintain a stable system and will deploy PoW for the Side Chain where mining creates *Ælf* Token. In *Ælf* system, Consensus Protocol on each Chain can be customized to achieve specific objectives.

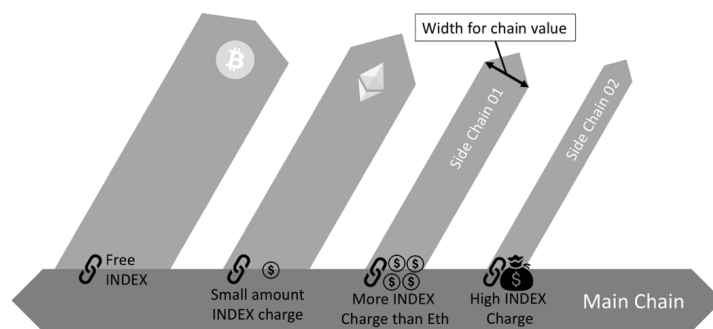


Figure 4.9: Fee Mechanism of Indexing *Ælf* Side Chains

After a Side Chain is included by the *Ælf* eco-system, it will pay a certain amount of transaction fee to the Main Chain for indexing. *Ælf* adopts a dynamic transaction fee strategy to reflect the different contribution level of each Side Chain to *Ælf* eco-system. For instance, *Ælf* will charge less transaction fee for a Side Chain with high contribution (e.g. No fee charged on indexing Bitcoin for its wide adoption and associated assets. On the other hand, a Side Chain with little value to the eco-system and consuming resources from other Chains will be charge high transaction fee).

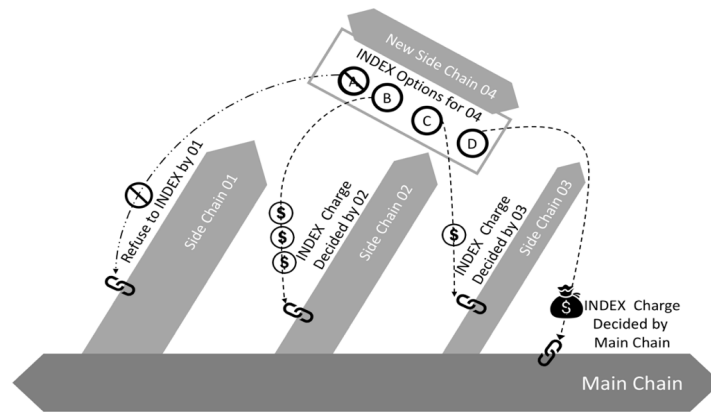


Figure 4.10.: Sub-Chain Indexing

The Eco-system of each Side Chain votes to determine its indexing strategy for Sub-Chains independent of the Main Chain. Its own strategy includes but not limited to the business scope (e.g. An insurance Chain will only include sub-Chains that are also in Insurance business) and fee scheme of Sub-Chains. Any Chain can also decide not to include any Sub-Chain or actively invite a Chain to become a Sub-Chain, as a means to enrich its Eco-system. Within the Ælf Eco-system, any Chain can apply to become a Sub-Chain of another Chain or even multiple Chains.

#### 4.5. System Built-in Ælf Side Chains

Ælf Node Topology consists of an interlinking P2P network between Full Nodes of the Main Chain, light nodes and Nodes of Side Chains. Non-mining nodes are usually Light Nodes. Similarly, ledger Nodes are Full nodes. Nodes of Side Chains are distributed in Ælf Node Topology based on its indexing relationship with Main Chain. Side Chains will be developed under the guidance of Foundation. We believe it is necessary to build a system like this. Ælf does not aim to build a Side Chain itself, but will provide a developing template and infrastructure for a Side Chain, and facilitate the communications between Side Chains.

For example, there's a content-based network, where users are able to buy contents with the token of this network. When a decentralized "twitter" join Ælf, Ælf will help users to share contents through this network, distribute network resources, and swap this "twitter" token with tokens of content-distribution network on an decentralized exchange.

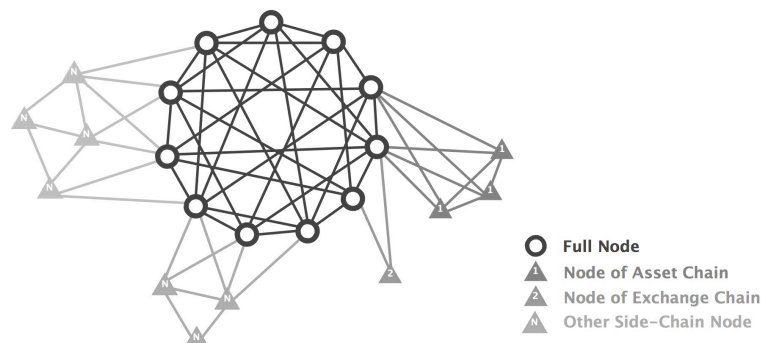


Figure 4.11: Illustration of Ælf Node Topology

##### 4.5.1. Information Registration and Authentication Side Chain

Information registration and authentication Side Chain creates great value to industries both online and offline. Currently it has been widely adopted in O2O

businesses, such as e-commerce, car hailing and delivery. Huge opportunities are yet to be unleashed in businesses such as supply chain finance, logistics, credit scoring etc, where their large information assets can be migrated to this Side Chain in the future.

#### 4.5.2. Digital Asset Ownership Side Chain

The main function of this Side Chain is to store digital assets and wallet ownership information.

#### 4.5.3. Asset Initial Distribution Side Chain

The main function of this Side Chain is to facilitate asset initiation (First Coin Sales). Once the distribution has been completed, assets will be moved to the Digital asset ownership Side Chain. The advantage is that normal transactions will not be interrupted during a large scale First Coin Sales.

#### 4.5.4. Decentralized Exchange Side Chain

A decentralized transaction Side Chain functions as an Exchange. It enables KYC, asset transfer, order placement/ withdrawal and execution.

### 4.6. Ælf Cross-Chain Optimization

Cross-chain transactions need to be optimized to match the block formation speed between different chains. We design two mechanisms to solve this problem. First, hierarchical side chain mechanism. We categorize chains into different levels in accordance with the block formation speed of the chain, and provide a dedicated adapting side chain or adapter module to carry out the same level of cross-chain transactions for each level of the chain. Second, cross-level guarantee mechanism. For cross-chain transactions at different levels, the main chain provides a guarantee for the slower chain. This is only an optional mechanism if required. These two mechanisms can be an effective solution to enhance the Ælf cross-chain transaction speed.

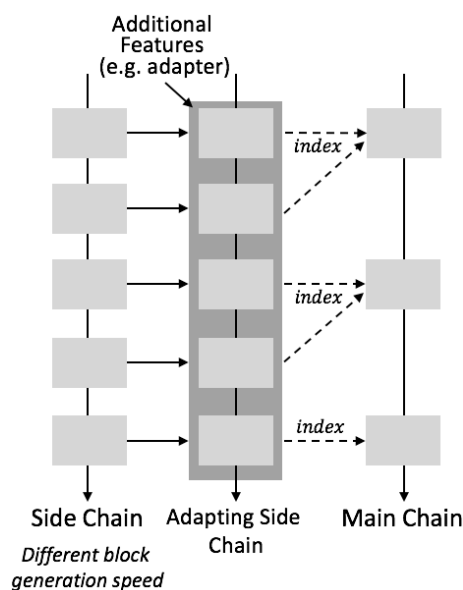


Figure 4.12: Illustration of Ælf Node Topology

## 5. Ælf Operating System

### 5.1. Definition of Minimum Viable Blockchain System

Ælf system creates highly specialized and efficient Chain structure to handle all kinds of business scenarios. It also enables "Chain split" to address capacity issue when demand increases. To further enhance its commercial potential, it is essential to lay out the most fundamental block and infrastructure of the system for developers and the community. The following Chapters discuss the minimum viable Blockchain system and Ælf Operating System as the foundation for achieve high customization and efficiency.

**Block:** A Block is used to record a state in the system. The transition from last Block to current Block is defined by the transactions included in current Block.

**Transaction:** Transaction logic is defined as Smart Contract. Smart Contract is essentially a Protocol. It always gives the same output with the same input.

**Account:** An account is used to distinguish the boundaries of data storage. It consists of public key and private key systems.

**P2P network communication:** Data transmission between nodes is through the underlying P2P network.

**Consensus Protocol:** A Consensus Protocol defines the rules and authority to update a state within the Blockchain.

### 5.2. Ælf Kernel

#### 5.2.1. Built-in Minimum Viable Blockchain System

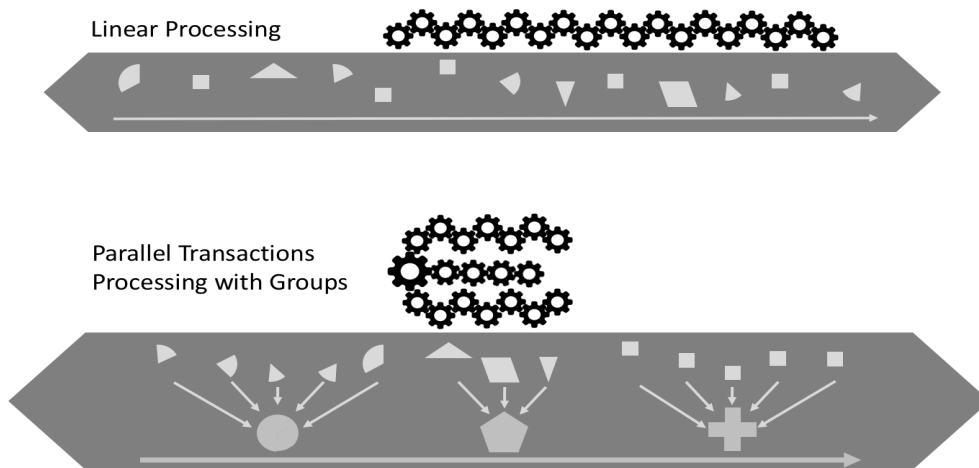
These are the foundational components of the Blockchain system operating within the Ælf Kernel. They are linked with relevant interfaces to define the customizable parts of Smart Contract, Consensus Protocol, and customizable area of Blockchain header.

#### 5.2.2. Unified Account System

Bitcoin system introduces public and private keys into the concept of account. The Pay to Script Hash gives transaction authority to a Smart Contract. Ethereum defines externally owned account and contract account. Ælf Kernel defines both types of accounts as Smart Contracts.

#### 5.2.3. Parallel Transactions Processing Within a Block

Ælf analyzes the static state of transactions and assesses the impacted data range of each transaction. As illustrated in Figure 5.1 Multiple transactions without read/ write conflicts can then be processed in parallel, without affecting the output of each transaction. During the process of Block formation, nodes assign transactions to different groups based on mutex of the transactions. Transactions within a group will be processed in sequence, while all groups will be processed simultaneously.



**Figure 5.1: Parallel transactions processing within a block**

There are special transactions that cannot be processed in parallel due to the fact that its impacted data range changes while other transactions are being processed. Under such circumstance, nodes will prioritize transactions that can be processed in parallel. With sufficient transaction fee, these special transactions in a non-parallel group will be processed in sequence. Otherwise nodes can reject to process these transactions. It is to be noted that, when an evil node accepts a transaction that cannot be processed in parallel and time-consuming, the probability that other nodes reject this Block will increase.

Amdahl's law is an empirical rule in computer architecture. It is named after computer scientist Gene Amdahl. It gives the theoretical speedup in efficiency when using parallel processing.

Think about a program that runs on a single processor. in terms of the execution time, "f" is the proportion of the execution time that the part benefiting from improved resources originally occupied, so (1-f) is the proportion of execution time that is fixed for sequential processing. If there are "m" (numbers) processors that run in parallel, then the theoretical speedup of this program will be calculated as follows:

$$SpeedUp_{Amdahl} = \frac{1}{(1-f) + \frac{f}{m}}$$

Two major conclusions are conducted:

- (1) Speedup hardly improves when f is at minimum.
- (2) As m rises to the maximum, speedup is limited by 1/(1-f).

Amdahl's law is a fixed-size mode, which means it will solve problems of a fixed size with a fixed proportion of execution in parallel.

Most of the Blockchain transactions are not correlated. From the perspective of Amdahl's law, data execution can be greatly speedup. however, most of the present Blockchain system execute in sequence, and all nodes carry out the same set of computing. This wastes resources and hinders transaction speed. EVM, for instance, does not only process transactions sequentially, but also has requirement for gas fees, resulting in an extreme low performance efficiency.

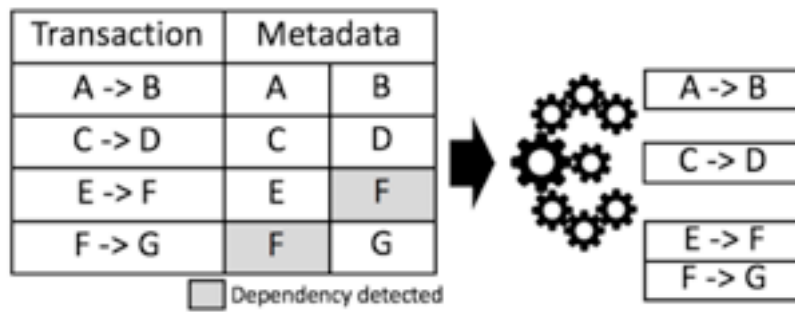


Figure 5.2

To solve blockchain problems, low-speed transaction is not an option. Ælf aims to build a Blockchain system with high on-chain TPS through parallel processing. The key to the solution is to separate transaction data and computational dependency so as to solve data hazard. We could refer to the architecture of Intel micro-processor, where a reservation station separates electrocircuit dependency along with other technics such as register renaming to deal with large data hazard frequently occurring in RAW, WAW, and WAR and execute ALUs in parallel.

Ælf Parallel Execution Scheduler (GPES) adopts a similar approach. In the regular internal test, Ælf separates computational dependency, data dependency in Blockchain from the memory pool. GPES also has a set of pretreatment, i.e, prediction on computing time span, pre-indexing of code segment that is able to be processed in parallel, initiating the pipeline, and execute parallel processing in multi dimensions.

This set of indexing language can be used to solve more complicated parallel logic problems.

Ælf's pipeline is also an important method to increase the speed. It is widely adopted, such as CPU, meta function (map, aggregate first, and contains) processing. This set of Turning incomplete language is a perfect for processing data streams (or simple transaction streams). Parallel processing functions and context free/immutable computing will make full use of cores and nodes

In general, parallel processing is a comprehensive strategy.

#### 5.2.4. Transactions Marked by Blocks

A valid transaction in the period between broadcasting and confirmation is considered in a "pending" state. Usually, transactions will be quickly packaged and confirmed. However, there are also some cases that transactions are left unconfirmed in a relatively long period, for instance, in time of Bitcoin's network congestion or when a majority of miners are unsatisfied with the gas fees. When a transaction is either confirmed nor able to be withdrawn for a relatively long period, it will be considered in a state of "chaos".

Ælf requires that the broadcast for every transaction is labelled with a "mark", which is the hash header of the the latest block when the transaction happens. Then the mining node will only process the hash header of the recent 64 blocks. If a transaction is not confirmed after 64 blocks are generated, then this transactions is deemed as expired. In another word, a transaction that is not confirmed within 5 minutes, token holders can rebuild this transaction.

Another function of marking transactions is to obsolete blockchain forking effectively. One node successfully marks a transaction when the the hashes of this transaction

are included the latest 64 blocks. If a node receive a large amount of invalid marking hashes from the highest chain, and is not able to package these transactions, then it is likely working on a forked chain. If nodes receive a large amount of transactions with invalid marking, there's a high possibility that this blockchain has forked. At this moment, nodes can suspend trading to avoid risks.

#### **5.2.5. Smart Contract Collection**

The Ælf Chain Contract has a collection of Smart Contracts that are defined during the Genesis. This collection is name as Genesis Smart Contract Collection, in honor of Satoshi. The essence of Smart Contract Collection is a class that defines the main functions, Consensus Protocol of the chain and the update mechanism of the collection.

#### **5.2.6. Smart Contract Update**

The functions of Ælf are defined by the Smart Contract Collection. Therefore updating the Collection will impact the functions of the whole Chain. The update mechanism of the collection is defined by the previous collection. For example, we define that if 80% votes for a new Smart Contract Collection in the most recent 100th Block, it is confirmed by the consequent 2000 Blocks, new collection will replace the original one. Nodes that do not update the collection will be terminated for work.

#### **5.2.7. Customizable Consensus Protocol**

For specific business scenario, Consensus Protocol has major impact on participants' decision. For a private chain with high trust level, PBFT is a popular Consensus Protocol. It creates high performance with small number of pre-assigned miners. In an environment with low trust, the stability of a Blockchain is maintained via Consensus Protocols such as PoW, PoS and DPoS.

Ælf defines Consensus Protocols as part of the Smart Contract collection and can implement any type of Consensus Protocol based on business scenario. We use Bitcoin and Peercoin as an example to illustrate the considerations of choosing Consensus Protocol.

PoW used by Bitcoin authenticates the Blockchain solely based on information from the Block header without any forms of input. On the other hand, PoS used by Peercoin requires data from stake transaction within the Block, its own authentication of the transaction besides Block header. We recommend future users to pursue Consensus Protocol that only requires Block header information, in order to achieve timely authentication. In addition, for specific scenarios, customized Consensus Protocol shall be implemented.

#### **5.2.8. Customizable Block Header**

To facilitate the recommendation that Consensus Protocol to only use Block header information, we introduce customizable block header. The Block header of Peercoin does not contain information that verifies the legitimacy of the Block, therefore a stake Block cannot verify the Block legitimacy by itself. Ælf Kernel allows customizing Block header structure during the creation of a Chain. Self-proof based on Block header can be done by verifying unspent transaction Merkle Tree with Hash (TxID + N + Value), calculate the stored Root, to obtain TxID, N and Value and Merkle Tree verification.

### 5.3. AElf Operating System Customer Interface

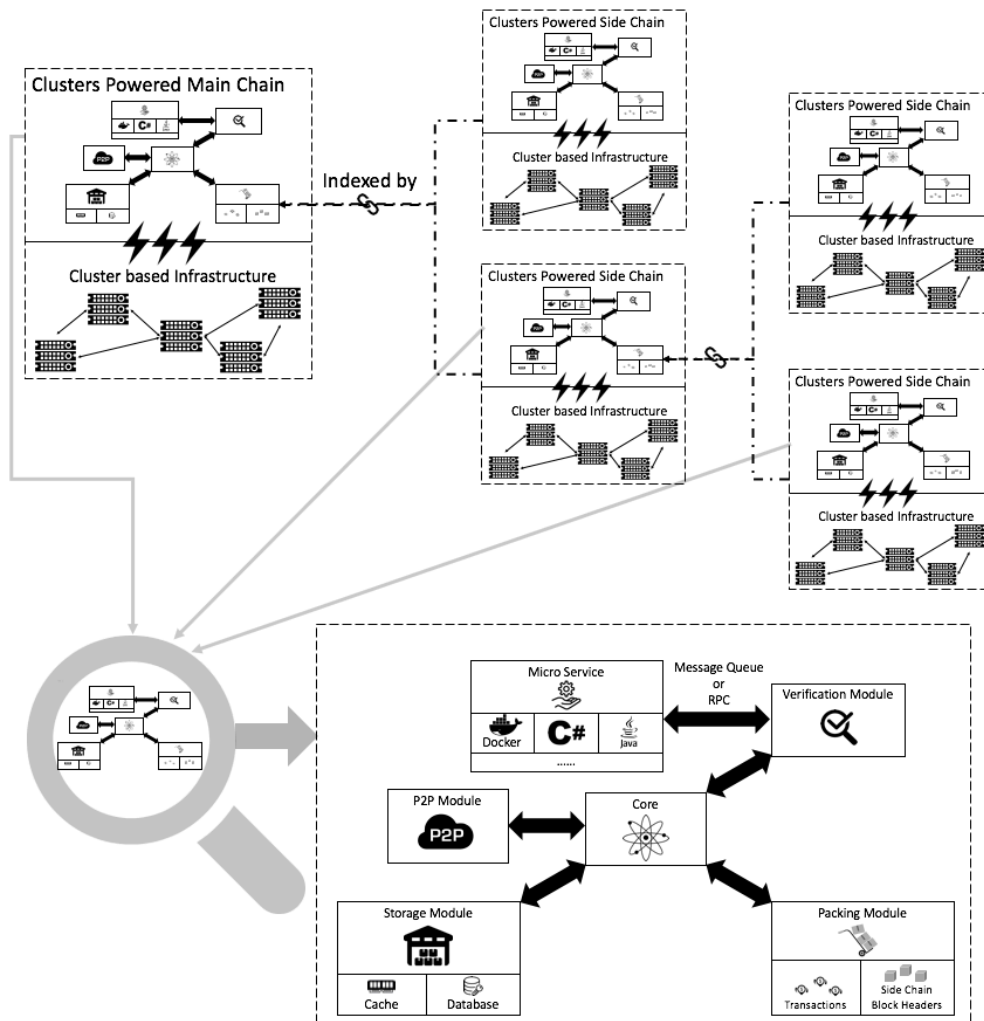


Figure 5.3: AElf Operating System Interface

#### 5.3.1. Smart Contract Execution

AElf Operating System defines Smart Contracts as Protocols. It can be executed in any forms of service realization.

AElf Operating System prefers Docker and also supports native programming languages such as Java, C#, Go, Javascript, LUA.

For Docker, AElf provides internal RPC services to grant access to read variables and user accounts during Smart Contract realization. For native programming language, AElf provides respective SDKs to execution functions.

#### 5.3.2. Micro-service

Smart Contracts are defined as micro-service in AElf. This makes Smart Contracts independent of specific programming language. Consensus Protocol essentially becomes a service as it is defined in Smart Contract.

#### 5.3.3. Cloud Base

Through the micro-service approach, AElf Kernel extends parallel processing to a cloud, thus enables cloud-based contract execution.

Ælf Kernel has defined data structure and standards, therefore hot data can be stored in RAM. By utilizing mature decentralized database service, it can effectively improve IO performance of the system.

#### 5.3.4. Light Node

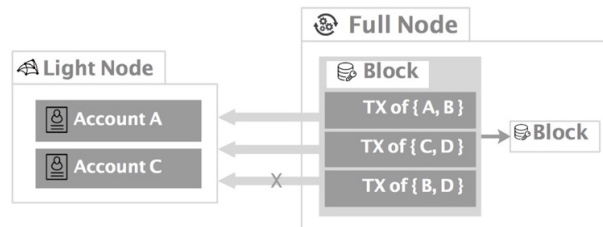


Figure 5.4: Illustration of Light Node Data Structure

Through customization and internal Merkle Tree verification mechanism, each node within Ælf only handles relevant information within the system. This enables nodes to be lighter and significantly increase compatibility with light desktop and mobile terminals.

#### 5.3.5. Optional Modules

##### 5.3.5.1. Data Cleansing Mechanism

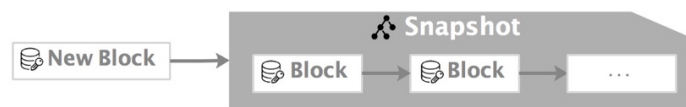


Figure 5.5: Illustration of Data Cleansing Mechanism

Ælf system adopts a snapshot mechanism and resets the Block formation, with addition of the original data to the new Genesis Block. But Ælf system will not rely on the historical data but only focus on the new data to process. Human history lost many details, but this does not affect the decision of people towards the present situation. Similarly, if the data is too bulky to record, Ælf system needs to have the ability to abandon some historical data.

##### 5.3.5.2. Data Tunnel

Data tunnel is one mechanism to execute P2P transfer. These data will not be recorded in the Block. Data tunneling is only applicable to encrypted P2P data transfer. For example, if A purchases data from B, B transfers data to A while A transfers asset to B, both through the data tunnel. The design aims to enable data transfer between two nodes directly. In the present Blockchain system, the only strategy is to broadcast transactions and all the nodes need to process this transaction. This is a waste of resources, and will limit the volume of processed transactions as well.

Data tunnel can be realized through a plug-in protocol. But this will require the approval by all the nodes. If this isn't the case, things will become intractable. (e.g, Developers often get into trouble when IE does not support some features in chrome) With this protocol, Ælf will support more applications, for instance, a data purchase contract (see farther below).

#### **5.3.5.3. Rapid Confirmation Model**

Ælf permits rapid transaction confirmation if the recipient has been authorized by the sender. The authorization is only valid for a certain type of transaction during a certain period and between assigned addresses. For example, A wants to initiate a rapid confirmation model with B during an asset transfer. A needs to initiate a transaction with certain amount of asset reserved for this transaction, and specify B to be the counterparty. During the actual transaction process, A will send the signed transaction to B via Data Tunnel. B instantly confirms the transaction when it receives the transaction. Affected assets will then be transferred to B after B signs on the transaction with its address. A will receive the remaining assets. Data Tunnel is terminated after the transaction.

#### **5.3.5.4. Token Module**

The Token module defines all logics and algorithms for the value carrier (Token). It specifically serves scenarios such as payment for resource allocation, or reward to maintaining the stability of Ælf.

In most of the public chains, token mechanism is indispensable. It is used to incentivize the healthy development of the whole network, and settle the contribution of different roles. So Ælf designs a token module, where every Side Chain recognized by Ælf Operation System is allowed to accept Ælf token.

#### **5.3.5.5. Customization**

Ælf enables developers to rapidly customize the system via redefining parameters in each module, and to implement Side Chains by Ælf Operation System. Ælf follows the principle that "one chain serves one specific business scenario", and establishes a highly abstract and modular architecture. For enterprise users and entrepreneurs, this accelerated the process to implement their business ideas. For sophisticated users, it permits high customization for their own Chains, and unleashes the full operation of Blockchain.

## 6. Ælf Eco-system development

Any new technology does not succeed without commercial adoption and a sustainable eco-system. Ælf has proposed a technical blueprint with commercial application instilled throughout the whole design. It is crucial to establish a Ælf eco-system, including internal and external resources. We will pursue the goal by concurrently striving in three dimensions: technology, business, and capital

### 6.1. Technology

The chapters above have laid out the key technical features of Ælf. The Ælf team has several years of Blockchain development experience, particularly involved in a few commercial-focused enterprise projects. The proposed Ælf technical solution intends to resolve the most pressing obstacles for commercial adoption of Blockchain, such as scalability, security, customization, and interoperability. It provides a highly efficient infrastructure to adopt new protocols and support all kinds of commercial scenarios in the future.

### 6.2. Business applications

Ælf is intended to ultimately become the new “internet infrastructure” to support the next generation of “digital businesses”. The team and its advisors have been advising numerous Blockchain projects in the past and we see a few industries will be the “early adaptors” and “Blockchain stars” on Ælf:

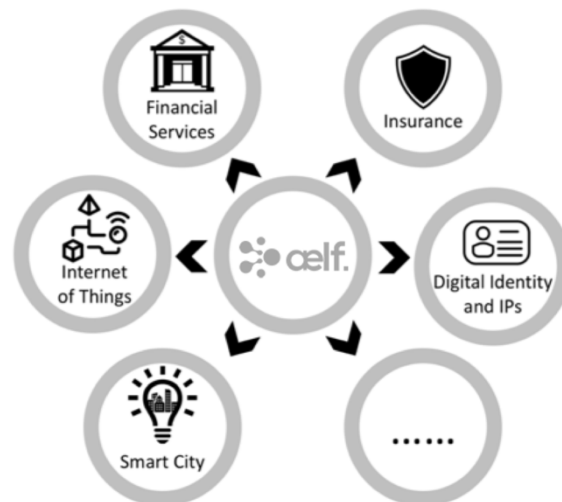


Figure 6.1: Illustration of Ælf Business Applications

#### 1) Financial services

Blockchain has drawn a lot of attention in financial services industry as it significantly reduces intermediaries and ensures secure transactions. It is highly likely that multiple chains on Ælf will be developed specifically for financial services, such as cross-border payment, trade finance, supply chain financing, etc. The parallel processing feature is capable of handling business transactions at international scale and the inter-chain communication feature allows smooth coordination from asset registration, account management, real-time transaction.

#### 2) Insurance

Insurance is another highly attractive field to be disrupted by Blockchain. A dedicated Ælf side chain for insurance will integrate various DAPPs for insurance, transforming the whole industry value chain, starting from user identity, to insurance contract execution, to claim handling.

### 3) Digital identity and IPs

Ælf's multi-chain structure has a built-in chain for digital identity. This ensures the performance of such side chain if another side chain is busy, e.g. a new token is issued on the other side chain.

Within Ælf, digital identity can be used by other side Chains via "messaging". Using adaptor, Ælf is also capable of retrieving information and data from other established chains, such as Bitcoin and Ethereum.

### 4) Smart City

Governments will also be interested in Ælf as it allows them to securely and conveniently to run certain administrative tasks on Ælf. Government or organization can customize the consensus protocol to meet national security requirement. Activities, such as utility recording, citizen identities, government agency information disclosure and polling can be realized on Ælf with great transparency and efficiency. A few countries are experimenting in this field, including Estonia, Singapore, China, etc.

### 5) Internet of things

Ælf supports light node and cloud service, which reduces the computational requirement for devices connected to it, while maintaining high performance. This is critical in order to manage billions of devices and enables micro-payment across them to link internet of things.

Ælf has laid out strong foundation for the above industries and more to strive on it, we will actively identify new business opportunities and DAPPS to be part of Ælf eco-system.

#### 1) Interoperate with existing DAPPs on existing chains

There are already some proven DAPPs on existing Chains, such as on Bitcoin and Ethereum. Ælf will leverage its interoperability feature to connect with these DAPPs in order to allow asset exchange and also capture the transaction data coming from those DAPPs

#### 2) Nurture new start-ups ideas

The development team and its advisors are deeply involved in new idea formation and commercialization in the global Blockchain community. New start-up ideas have approached us for technical and commercial advice. We will leverage this strong connection to nurture new start-up ideas and include them in Ælf eco-system. Together with VCs, we are confident to identify and bring the most promising projects to be launched on Ælf.

#### 3) Transform established companies to "Blockchain savvy"

Established companies pose another opportunity to be part of Ælf eco-system. They already possess large customer base and proven value for their current business. Ælf can transform them into even more powerful models with strong incentives and rewards to customers, resolving certain pain points within the

industry as described above. The Ælf team has been in discussion with a few Internet companies and traditional corporates on disruptive business model on Ælf. We foresee a few exciting announcements will be made in near future. In addition, the team intends to collaborate with global strategy consulting firms to push the boundary of next generation business models on Ælf eco-system.

### **6.3. Capital**

Building an eco-system requires undoubtedly large amount of capital. Besides leveraging the fund raised during Token sale, the team and its advisors have established strong alliance with leading crypto funds globally. The team and its advisors have been advising numerous Token sale projects internationally to successfully raise fund and develop their solutions. The international capital network and reputation ensures a strong financing capability to support future pipeline with long-term view.

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